

GEORENDER

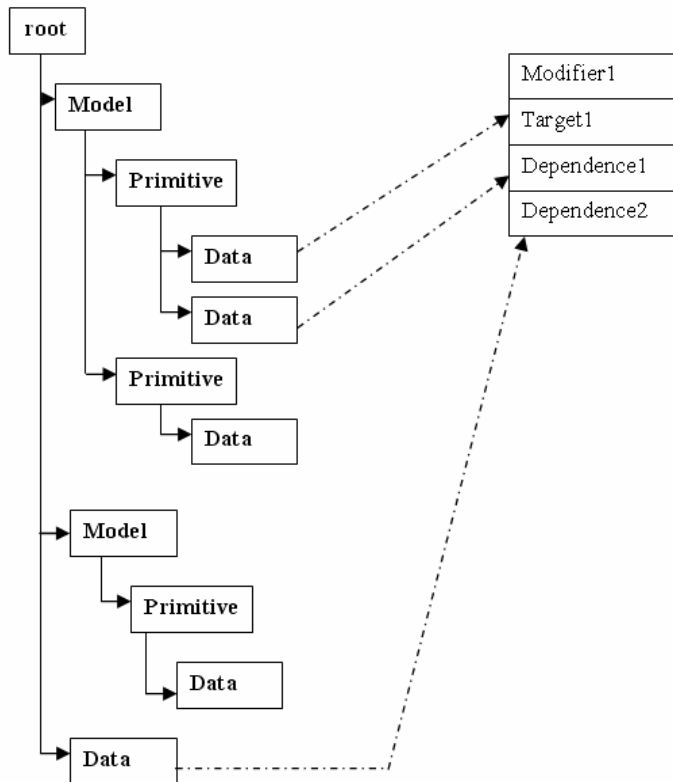
© 2008 , . . .

e-mail: dtyugin@rambler.ru

(MATLAB)

3DMax, LightWave,

4
« ».



- 1.
- 2.
- 3.
- 4.
- 5.

GRD
GRD.

mpeg4.

1. OpenGL. // : , 2006, 1040 .
2. Polak T. Focus On Terrain 3D Programming. // Premier Press, 2003, p. 50-59.
3. C++. // : - , 2006, . 711-719.